



GARWARE CLUB HOUSE

BADMINTON PREMIER LEAGUE 2026 RULES

-Player Categories & Team Composition

Categories

- 6 Teams.
- 60 Players. (10 Players per team).
- **6 Marquee** Players (1 in each team).
- **24 Category 'A'** Players (4 in each team).
- **30 Category 'B'** Players (5 in each team).
- **1 Female** Player in Category B compulsory in each team

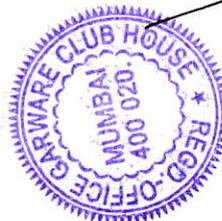
MATCH FORMAT

With 3 Player Categories

- Match 1 – Marquee + Category A
- Match 2 – Category A + Category A
- Match 3 – Category A + Category B
- Match 4 – Category B + Category B
- Match 5 – Category B + Category B

Auction

- Total kitty available – 300000 points.
- Auction to be done through chits in the following order:
 1. Marquee
 2. Category A
 3. Category B
- Minimum Bid per Marquee/ Category 'A' Player – 5000 points. Last 2 Marquee goes by Average through Chit.
- Minimum Bid per Category 'B' Player – 2500 points.
- Bids can be increased in multiples of 500 points only unless decided otherwise by the organizing committee.
- At any point, balance points available with a team should be number of players remaining to be selected x 2500
- Owners to be a part of their own team only.
- Price to be determined either as average of other players in same category for Marquee and A Category, or pre-decided by the committee for B Category.



Tournament Format

Round Robin: Each team plays all other teams (5 ties for each team)

Winner of Each tie gets 2 points.

If a team wins 5 – 0, it gets 1 Bonus point.

Top 2 Teams with highest points play the Finals.

No of Ties per team – Maximum 6, Minimum 5

Advantage – Finale to the tournament.

Disadvantage – Longer duration, Cramped Schedule, Player availability can be an issue

Tiring for players by the time the finals are played.

Players from other 4 teams may not stay back.

Point system - Tie Breakers

- In case two teams are on equal points, the winner of the tie between the two will be ranked higher.
- In case of more than two teams on equal points, the match difference (number of matches won & lost) will be considered.
- In case if the number of matches won are equal, the game difference (number of games won & lost) will be considered.
- In case number of games are equal, the points difference (no. of points won & lost) will be considered.
- If that too is equal, the winner will be decided on the toss of a coin.

Match Format

- Each team to submit their line-up and combinations for the matches to the referee before the tie – no changes allowed thereafter.
- A player can play in only one match in a tie, unless substituting for another player in the same tie.
- Each match will be best of 3 games, the first 2 games of 21 points (no extension) & the deciding game of 15 points (no extension).
- In case a player is injured or unavailable, owner/ captain can choose any other player from a lower category to substitute him or her.



A handwritten signature in black ink, appearing to be "M. S. S.", written over a horizontal line.